



Rules & Regulations

NFHS rules are in use for this event with the exception of the following:

1. All teams participating must have at least 5 players available for each game. Up to 7 players are allowed per team, comprised of 5 active players and 2 alternate players. Alternate players are only allowed to replace an active player due to injury or an active player deciding to no longer compete. All players must show a form of identification (driver's license, birth certificate, etc.) in order to participate in the event.
2. A 28.5" game ball will be used for games in the Women's division. A 29.5" game ball will be used for games in the Men's and Co-Ed division.
3. Games will have a 15-minute running clock.
4. There are no timeouts unless for injury, equipment, floor, and/or mechanical issues.
5. Points scored are 2's and 3's. The three-point line is the high school three-point line.

6. The game ends when a team scores 30 points or when the time expires. The team with the most points when the time expires will be declared the winner.
7. If the game is tied when the time expires, the game will go into overtime. The first team to score in overtime will be declared the winner.
8. Each team has 3 fouls to give before their opponent will start shooting free throws for additional fouls called. These free throws are 1 shot for 2 points.
9. All shooting fouls are 1 shot for either 2 or 3 points. If a player is fouled and makes the shot, a free throw will not be attempted and the possession changes.
10. Players cannot foul out.
11. Flagrant and technical fouls are an automatic ejection from a game and a one-game suspension. Any player that commits 2 flagrant and/or technical fouls during the event will be disqualified and removed from the venue premises.
12. At the end of each game, check the bracket at the venue or on the online event page for game times and event updates. Team captains are responsible for knowing when their team plays. If you do not arrive at your scheduled game on time and are ready to play, it will be considered a forfeit.



Championship Game Rules & Regulations

NFHS rules are in use for this event's championship games with the exception of the following:

1. All teams participating must have at least 5 players available for each game. Up to 7 players are allowed per team, comprised of 5 active players and 2 alternate players. Alternate players are only allowed to replace an active player due to injury or an active player deciding to no longer compete. All players must show a form of identification (driver's license, birth certificate, etc.) in order to participate in the event.
2. A 28.5" game ball will be used for games in the Women's division. A 29.5" game ball will be used for games in the Men's and Co-Ed division.
3. Games will have a 20-minute running clock.
4. Each team will have 1 full timeout (one minute).
5. Points scored are 2's and 3's. The three-point line is the FIBA/NCAA three-point line.

6. The game ends when a team scores 50 points or when the time expires. The team with the most points when the time expires will be declared the winner.
7. If the game is tied when the time expires, the game will go into overtime. The first team to score in overtime will be declared the winner.
8. Each team has 3 fouls to give before their opponent will start shooting free throws for additional fouls called. These free throws are 1 shot for 2 points.
9. All shooting fouls are 1 shot for either 2 or 3 points. If a player is fouled and makes the shot, a free throw will not be attempted and the possession changes.
10. Players cannot foul out.
11. Flagrant and technical fouls are an automatic ejection from the game.
12. Team captains are responsible for knowing when their team plays. If you do not arrive at your scheduled game on time and are ready to play, it will be considered a forfeit.